

## COB1023CL

### COBIT Foundation Course v4.1 with COBIT Games

#### Certificate:

COBIT Foundation

#### Duration:

2.5 days

#### Course Delivery:

Classroom

#### Languages:

English, Japanese

#### CPE Units:

17



THE COBIT GAMES

#### Course Description:

The ISACA COBIT Foundation course with the COBIT Games is a highly interactive and engaging classroom learning experience. It addresses the benefits of a sound IT governance framework and explains how to realize effective IT governance using the COBIT best practice framework. This training program explains the elements and supporting materials of the COBIT framework in a logical and example-driven approach for everyone interested in obtaining foundation-level knowledge of COBIT.

The course is supported by a business simulation, The COBIT Games, where participants learn about the true meaning of IT governance while preparing a city for hosting the Olympic games. By preparing the infrastructure of the city, participants learn about the underlying aspects of IT governance and recognize how the adoption of a process and control framework can help achieve better business alignment, delivery of value, management of risks and resources, and measurement of performance.

The course includes an exam preparation module, preparing participants to take on the COBIT Foundation exam.

#### Audience:

The COBIT Foundation course and the COBIT Foundation exam will be of interest to:

- IT auditors, IT managers, IT quality professionals, IT leadership, IT developers, and process practitioners and managers in IT service service-providing firms. Anyone interested in learning more about COBIT will find value in the COBIT Foundation course and the COBIT Foundation exam.

#### Learning Objectives:

At the end of this course, the learner will gain competencies in:

- Identifying how IT management issues are affecting organizations.
- Recognizing the need for a control framework driven by the need for IT governance.
- Understanding the principles of IT governance, how IT governance helps address IT management issues, and who should be responsible for IT governance.
- Identifying how COBIT meets the requirement for an IT governance framework.
- Understanding how COBIT is used with other standards and best practices.
- Identifying the COBIT Framework and all the components of COBIT, which are control objectives, control practices and management guidelines.
- Understanding how to apply COBIT in a practical situation.
- Identifying the functions that COBIT provides and the benefits of using COBIT.
- Identifying how the use of COBIT is supported by the ITGI.

Additional competencies that will be gained by playing the COBIT Game:

- Recognizing symptoms of poor governance
- Understanding the 5 focus areas of Governance
- Understanding the true meaning of IT Governance and how a solid governance structure helps to manage business requirements
- Understanding the meaning and use of the COBIT Cube
- Understanding the characteristics of the COBIT Domains (PO / AI / DS / ME)
- Recognizing the impact of regulatory obligations and meeting external requirements
- Understanding that uncertainty exists and that COBIT can help to manage uncertainty
- Understanding the need for measuring performance to achieve IT Goals

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**Course Organizational Logistics:**

- 8-16 participants can attend this course with 1 instructor. The Game cannot be run with less than 8, or more than 16 people
- 1 separate desk for the COBIT Game board; 4 people need to be able to sit around the board
- A classroom with tables that can be moved and that are not mounted on the floor
- One break out room
- A projector, a white board, and flipcharts
- A COBIT Game license

**Prerequisites:**

There are no formal prerequisites for this course, but it is recommended that the participants have some experience in the IT governance domain.

**Course Student Material:**

- Participants receive a course book containing copies of all the course materials
- COBIT First Aid Kit
- COBIT Handbook
- It is recommended that students acquire a copy of the COBIT 4.1 publication that can be downloaded for free from the ISACA Web site

**Agenda:**

| Day 1         |   |
|---------------|---|
| 09:30 – 9:45  | <b>Introduction</b>   |
| 09:45 – 10:15 | <b>Session 1: IT Challenges</b> <ul style="list-style-type: none"> <li>• Identify IT Management Issues</li> </ul>   |
| 10:15 – 10:30 | <b>Coffee Break</b>   |
| 10:30 – 12:00 | <b>Session 2: IT Governance and COBIT</b> <ul style="list-style-type: none"> <li>• IT Governance: Definition</li> <li>• IT Governance: Principles</li> <li>• Need for IT Governance and a Control Framework</li> <li>• Characteristics of a Control Framework</li> <li>• COBIT – Value, Limitations, Components, and Benefits</li> <li>• Linking COBIT and IT Governance</li> <li>• Premise and Principle of COBIT</li> <li>• COBIT Cube – The Framework</li> </ul> |
| 12:00 – 13:00 | <b>Lunch</b>  |
| 13:00 - 14:30 | <b>COBIT Games Round 1</b> <ul style="list-style-type: none"> <li>• COBIT Games</li> <li>• Evaluation</li> </ul>  |
| 14:30 – 15:45 | <b>Session 3: Overview of the COBIT Components Part I</b> <ul style="list-style-type: none"> <li>• Linking business Goals, IT Goals, and IT processes</li> <li>• Framework, Control Objectives, and Control Practices</li> </ul>  |
| 14:45 – 16:00 | <b>Coffee Break</b>   |
| 16:00 – 17:30 | <b>COBIT Games Round 2</b> <ul style="list-style-type: none"> <li>• COBIT Games</li> <li>• Evaluation</li> </ul>  |
|               | <b>Homework Assignments</b>   |

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| Day 2         |  |
|---------------|--|
| 09:00– 9:15   | Recap of the First Day   |
| 09:45 – 10:45 | <b>Session 4: Overview of the COBIT Framework Part II</b> <ul style="list-style-type: none"> <li>• Management Guidelines</li> <li>• Assurance Guide</li> </ul>   |
| 10:45 – 11:00 | Coffee Break   |
| 11:00– 12:30  | <b>COBIT Games Round 3</b> <ul style="list-style-type: none"> <li>• COBIT Games</li> <li>• Evaluation</li> </ul>   |
| 12:30 – 13:30 | Lunch  |
| 13:30 – 14:30 | <b>COBIT Games Assignment</b>  |
| 14:30 – 15:30 | <b>Session 5: COBIT and the IT environment</b> <ul style="list-style-type: none"> <li>• COBIT : Alignment with Other Standards and Frameworks</li> <li>• COBIT : Compliance with Laws and Regulations</li> <li>• COBIT and the Sarbanes-Oxley Act</li> </ul> |
| 15:30 – 15:45 | Coffee Break   |
| 15:45 – 17:00 | <b>COBIT Games Round 4</b>   |
|               | Practice Exam  |

| Day 3         |   |
|---------------|---|
| 09:00 – 09:30 | Recap of the Second Day   |
| 09:30 – 10:30 | <b>Session 6: COBIT : Resources and Benefits</b> <ul style="list-style-type: none"> <li>• COBIT Online</li> <li>• COBIT Quick Start</li> <li>• COBIT Security Baseline</li> <li>• IT Governance Implementation Guide</li> </ul> |
| 10:30 – 10:45 | Coffee Break  |
| 10:45 – 12:00 | <b>Session 7: COBIT Exam Preparation</b> <ul style="list-style-type: none"> <li>• Practical Hints and Tips for the COBIT Exam</li> <li>• COBIT Exam Format</li> </ul>   |
| 12:00 – 12:30 | Course Evaluation   |
| 14:30 – 15:30 | Optional COBIT Foundation Exam  |

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## Ordering Options:

| Description   | Code                  |
|---|-----------------------|
| COBIT Foundation Course v4.1 – 2.5 days – Material Printed by ITpreneurs – English  | COB1023MPI            |
| COBIT Foundation Course v4.1 – 2.5days – Material Printed by Partners – English     | COB1023MPP            |
| COBIT Foundation Course v4.1 – 2.5 days – Material Printed by ITpreneurs – Japanese | COBJ1023MPI           |
| COBIT Foundation Course v4.1 – 2.5 days – Material Printed by Partners – Japanese   | COBJ1023MPP           |
| COBIT Foundation Course v4.1 – 2.5 days – Instructor                                | COB1023I              |
| Game Board License  | Depending on Delivery |

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